Course: Ge 161, Plate Tectonics
Term: Fall 2007
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This sheet outlines the default course policies for the problem sets and the final paper. These may be overridden by instructions to the contrary in particular instances. However, in the absence of other information, you are expected to follow these policies. If you have any questions, ASK! Ignorance and confusion are not excuses.

While working, you may consult:	PS	Final Paper
Required texts	✔	✔
Recommended texts	✔	✔
Textbooks from prerequisite classes (i.e Apostol for a DiffEq class)	✔	✔
Reference books (CRC, Merck Index, etc.)	✔	✔
Any other texts	✔	✔

Comments:
    You may use any other scientific journal articles also.

You may use solution manuals for:	PS	Final Paper
Required texts	✔	✔
Recommended texts	✔	✔
Textbooks from prerequisite classes	✔	✔
Any other texts	✔	✔

Comments:
    These will probably not be particularly helpful, but you are welcome to use them.

	PS	Final Paper
You may use the Internet.	✔	No

Comments:
    You may not copy anything verbatim from the internet. All written work has to in your own words or properly attributed to others (see the web site http://www.its.caltech.edu/~grb/HonorSystem for the definition of plagiarism).
    You may use the library internet site to access journal articles for any class purpose.
    You may use any web sites given on class handouts or problem sets.

As for notes, you may use:

	PS	Final Paper
Your class notes (taken in lecture)	✓	✓
Hand copies of the class notes of others	✓	✓
The class notes of others (original or Xeroxed)	✓	✓
Anything written in your own hand	✓	✓
Class handouts	✓	✓
TA/Section handouts	✓	✓
Homework/exams of past years	No	No
Homework/exams of this year – Your own homework	✓	✓
Solutions to homework/exams of past years	No	No

Comments:

For computational aides, you may use:

	PS	Final Paper
Four function/scientific calculators	✓	✓
Graphing calculators	✓	✓
Symbolic manipulators	✓	✓
Mathematical reference tables (integrals, Laplace transforms, etc.)	✓	✓

Comments:
Please solve the problem with the specific methods given in each problem set. If you are asked to use 3 different methods to solve the same problem (i.e. graph paper, stereonet, algebra) there is a reason behind it, so please do all 3.

The following types of collaboration are allowed:

	PS	Final Paper
Basic discussion of the problems	✓	✓
Look at communal materials while writing up solutions	✓	✓
Look at other's non-communal work (i.e. writeups)	No	No
Turn in a set with more than one name on it	No	No

Comments:
The exception to the above it that for PS8 you are asked to build a moving plate model out of cardboard and then use it to answer questions. You can collaborate on building the model (or use somebody else's instead of building your own.) However, the questions should be answered individually.